1. **True or False**: The chessboard is a square so it doesn’t matter how you set it up?
2. **True or False:** Players decide who goes first.
3. **True or False:** Pawns can move backward and sideways.
4. **True or False**: The player with the most pieces left is the winner.
5. **True or False:** Kings can be next to each other.
6. **True or False:** You may capture and remove your opponent’s King if he does not get out of check.
7. **True or False:** You may “pass” or “skip” your turn to move.
8. **True or False:** If your opponent makes an illegal move, the game is over.
9. **True or False:** If a Pawn reaches the other side of the board, it can be “promoted” or exchanged for any captured piece.
10. **True or False:** In chess, you capture an opponent’s piece by jumping over it.
11. **True or False:** The King can be used to capture pieces.
12. **True or False:** Checkmate means the game is over.
13. **True or False:** If you touch a piece, you always have to move it.
14. **MATCHING**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **A)** | Check |  | **1** | The game is over. |
| **B)** | Capture |  | **2** | What you should do before starting a game and at the end. |
| **C)** | Checkmate |  | **3** | Tie Game |
| **D)** | Adjust |  | **4** | What you should say if you want to “center” a piece on a square. |
| **E)** | Shake hands |  | **5** | The King is in danger. |
| **F)** | Draw |  | **6** | When you remove a piece from the board. |

1. When the King is in check, three possible ways to “defend” are:

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